

ANNA UNIVERSITY, CHENNAI
NON- AUTONOMOUS COLLEGES
AFFILIATED TO ANNA UNIVERSITY
M.E. COMPUTER SCIENCE AND ENGINEERING (WITH SPECIALIZATION IN
NETWORKS)
REGULATIONS 2025

PROGRAMME OUTCOMES (POs):

PO	Programme Outcomes
PO1	An ability to independently carry out research /investigation and development work to solve practical problems
PO2	An ability to write and present a substantial technical report/document.
PO3	Students should be able to demonstrate a degree of mastery over the area as per the specialization of the program. The mastery should be at a level higher than the requirements in the appropriate bachelor program

PROGRAMME SPECIFIC OUTCOMES:

- PSO1:** Advanced Network Architecture and Protocol Design: Design and implement scalable, efficient, and secure network architectures, leveraging advanced protocols, software-defined networking (SDN), and next-generation communication technologies.
- PSO2:** Research, Innovation and Best Security Practices: Conduct cutting-edge research in Network Security, Cyber Defense and Network Performance Optimization, develop innovative solutions and mitigate network-based threats and vulnerabilities using cryptographic techniques, intrusion detection systems, and zero-trust security models.



ANNA UNIVERSITY, CHENNAI

POSTGRADUATE CURRICULUM (NON-AUTONOMOUS AFFILIATED INSTITUTIONS)

Programme: M.E. Computer Science and Engineering
(With Specialization in Networks)

Regulations: 2025

Abbreviations:

BS–Basic Science (Mathematics)

L –Laboratory Course

ES – Engineering Science (Programme Core **(PC)**,
Programme Elective **(PE)**)

T – Theory

SL – Self Learning

LIT –Laboratory Integrated Theory

OE – Open Elective

TCP –Total Contact Period(s)

Semester - I									
S. No.	Course Code	Course Title	Type	Periods per week			TCP	Credits	Category
				L	T	P			
1.	MA25C07	Advanced Mathematical Methods (CSIE)	T	3	1	0	4	4	BS
2.	CP25C01	Advanced Data Structures and Algorithms	LIT	3	0	4	7	5	ES (PC)
3.	NE25C01	Advanced Internet Technologies	T	3	0	0	3	3	ES (PC)
4.	CP25C03	Advanced Operating Systems	T	3	0	0	3	3	ES (PC)
5.	CP25C04	Advanced Compiler Design	T	3	0	0	3	3	ES (PC)
6.	NE25101	Technical Seminar	-	0	0	2	2	1	SD
Total Credits							22	19	

Semester - II									
S. No.	Course Code	Course Title	Type	Periods per week			TCP	Credits	Category
				L	T	P			
1.		Advanced Network Security	LIT	3	0	2	5	4	ES (PC)
2.		Artificial Intelligence and Machine Learning	LIT	3	0	2	5	4	ES (PC)
3.		Cloud and Big Data Analytics	LIT	3	0	2	5	4	ES (PC)
4.		Quantum Computing	T	2	0	0	2	2	ES (PC)
5.		Programme Elective I	T	3	0	0	3	3	ES (PE)
6.		Industry Oriented Course I	-	1	0	0	1	1	SD
7.		Industrial Training	-	-	-	-	-	2	SD
8.		Self-Learning Course	-	-	-	-	-	1	-
Total Credits							21	21	

Semester – III									
S. No.	Course Code	Course Title	Type	Periods per week			TCP	Credits	Category
				L	T	P			
1.		Programme Elective II	T	3	0	0	3	3	ES (PE)
2.		Programme Elective III	T	3	0	0	3	3	ES (PE)
3.		Programme Elective IV	T	3	0	0	3	3	ES (PE)
4.		Industry Oriented Course II	T	1	0	0	1	1	SD
5.		Open Elective	T	3	0	0	3	3	-
6.		Project Work I	-	0	0	12	12	6	SD
Total Credits							25	19	

Semester - IV									
S. No.	Course Code	Course Title	Type	Periods per week			TCP	Credits	Category
				L	T	P			
1.		Project Work II	-	0	0	24	24	12	SD
Total Credits							24	12	

PROGRAMME ELECTIVE COURSES (PE)

S. No.	Course Code	Course Title	Periods			Total Contact Periods	Credits
			L	T	P		
1.		Advanced Software Testing and Quality Assurance	3	0	0	3	3
2.		Agile Methodologies	3	0	0	3	3
3.		Web of Things	3	0	0	3	3
4.		Network Automation	3	0	0	3	3
5.		Unified Communications	3	0	0	3	3
6.		Quantum Cryptography	3	0	0	3	3
7.		Quantum Machine Learning	3	0	0	3	3
8.		AI in IoT	3	0	0	3	3
9.		Web 3.0	3	0	0	3	3
10.		Smart Grid Networks	3	0	0	3	3
11.		Edge and Fog Computing	3	0	0	3	3
12.		Futured Network Systems	3	0	0	3	3
13.		Green Computing and Sustainability	3	0	0	3	3
14.		Vehicular Networks	3	0	0	3	3
15.		Cognitive Computing	3	0	0	3	3
16.		Intelligent Network and Communication	3	0	0	3	3
17.		Wireless Engineering	3	0	0	3	3
18.		Blockchains Architecture and Design	3	0	0	3	3
19.		Vibe Coding	3	0	0	3	3
20.		Federated Learning	3	0	0	3	3

Semester I

MA25C07	Advanced Mathematical Methods (CSIE)	L	T	P	C
		3	1	0	4
Course Objectives: <ul style="list-style-type: none">• Develop an in-depth understanding of advanced concepts in linear algebra, multivariate analysis, and number theory for computer science applications.• Apply mathematical tools such as eigenvalue decomposition, SVD, and multivariate statistical methods to real-world computing and data-driven problems.• Analyze and implement number-theoretic techniques for cryptography, security, and algorithmic problem-solving in computer science.					
Linear Algebra: Vector spaces, norms, Inner Products, Eigenvalues using QR transformations, QR factorization, generalized eigenvectors, Canonical forms, singular value decomposition and applications, pseudo inverse, least square approximations.					
Multivariate Analysis: Random vectors and matrices, Mean vectors and covariance matrices, Multivariate normal density and its properties, Principal components, Population principal components, Principal components from standardized variables.					
Elementary Number Theory: The division algorithm, Divisibility and the Euclidean algorithm, The fundamental theorem of arithmetic, Modular arithmetic and basic properties of congruences; Principles of mathematical induction and well ordering principle. Primality Testing algorithms, Chinese Remainder Theorem, Quadratic Congruence.					
Advanced Number Theory: Advanced Number Theory, Primality Testing algorithms, Chinese Remainder Theorem, Quadratic Congruence, Discrete Logarithm, Factorization Methods, Side Channel Attacks, Shannon Theory, Perfect Secrecy, Semantic Security.					
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%.					
Assessment Methodology: Assignments (15), Quiz (10), Virtual Demo (20), Flipped Class Room (10), Review of Gate and IES Questions (25), Project (20).					
References: <ol style="list-style-type: none">1. Gilbert Strang, Linear Algebra and Its Applications, Cengage Learning.2. Richard A. Johnson & Dean W. Wichern, Applied Multivariate Statistical Analysis, Pearson.3. Neal Koblitz, A Course in Number Theory and Cryptography, Springer.4. Victor Shoup, A Computational Introduction to Number Theory and Algebra, Cambridge University Press.					

E-resources:

1. <https://ocw.mit.edu/courses/18-06-linear-algebra>
2. <https://nptel.ac.in/courses/111105041>
3. <https://crypto.stanford.edu/pbc/notes/numbertheory>

CP25C01	Advanced Data Structures and Algorithms	L	T	P	C
		3	0	4	5
Course Objectives: <ul style="list-style-type: none">To explore advanced linear, tree, and graph data structures and their applications.To design efficient algorithms using appropriate algorithmic paradigms.To evaluate computational complexity and identify tractable vs. intractable problems.					
Linear Data Structures and Memory Optimization: Advanced arrays: Sparse arrays, dynamic arrays, cache-aware structures, Linked lists: Skip lists, unrolled linked lists, XOR linked lists, Stacks and Queues: Priority queues, double-ended queues, circular buffers, Hashing: Perfect hashing, cuckoo hashing, extendible hashing.					
Practical: <ul style="list-style-type: none">Implement skip lists and measure performance compared with balanced BST.Experiment with cache-aware data structures and analyze memory utilization.					
Advanced Tree Data Structures: Balanced Trees: AVL, Red-Black Trees, Splay Trees, Treaps, Multi-way Trees: B-Trees, B+ Trees, R-Trees, Segment Trees, Fenwick Trees, Suffix Trees and Tries for string processing, Applications in indexing, text retrieval, computational geometry.					
Practical: <ul style="list-style-type: none">Implement B+ tree for database indexing use-case.Design a suffix tree-based algorithm for DNA sequence matching.					
Graph Data Structures and Algorithms: Representation: Adjacency list/matrix, incidence matrix, compressed storage, Traversals: DFS, BFS with applications, Shortest Path Algorithms: Dijkstra, Bellman-Ford, Floyd-Warshall, Johnson’s algorithm, Minimum Spanning Trees: Prim’s, Kruskal’s, Borůvka’s algorithm, Network Flow Algorithms: Ford-Fulkerson, Edmonds-Karp, Push-Relabel.					
Practical: <ul style="list-style-type: none">Implement Johnson’s algorithm for sparse graph shortest paths.Demonstration of Maximum flow in traffic or network routing simulation.					
Algorithm Design and Paradigms: Divide and Conquer: Karatsuba’s multiplication, Strassen’s algorithm, Greedy Methods: Huffman coding, interval scheduling, set cover approximation, Dynamic Programming: Matrix chain multiplication, Floyd-Warshall, knapsack variants, Backtracking and Branch-and-Bound, Randomized Algorithms and Probabilistic Analysis.					
Practical: <ul style="list-style-type: none">Implement Strassen’s algorithm and compare with naive matrix multiplication.Develop a randomized algorithm for primality testing (Miller–Rabin).					

Computational Complexity and Approximation Algorithms: Complexity Classes: P, NP, NP-Complete, NP-Hard, Reductions: Polynomial-time reductions, Cook-Levin theorem (overview), Approximation Algorithms: Vertex cover, set cover, TSP, k-center problem, Heuristic Algorithms: Local search, simulated annealing, genetic algorithms.

Practical:

- Implement approximation algorithm for vertex cover.
- Complexity analysis of a chosen NP-hard problem and implement a heuristic.

Advanced Topics and Emerging Trends: Randomized Algorithms – Monte Carlo Algorithms, Parallel and Distributed Algorithms – PRAM Model, Divide and Conquer in Parallel, Load Balancing, Streaming Algorithms – Data Stream Models, Sketching and Sampling, Frequency Moments, Advanced String Matching – Suffix Trees, Suffix Arrays, Pattern Matching in Linear Time.

Practical:

- Implement randomized and streaming algorithms on real-world datasets.
- Design of parallel and distributed algorithms.

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Assignments (15), Quiz (10), Virtual Demo (20), Flipped Class Room (10), Review of Gate and IES Questions (25), Project (20)

References:

1. Cormen, T. H., Leiserson, C. E., Rivest, R. L., & Stein, C. (2009). Introduction to algorithms. MIT Press.
2. La Rocca, M. (2021). Advanced algorithms and data structures. Manning Publications.
3. Goodrich, M. T., Tamassia, R., & Mount, D. M. (2011). Data structures and algorithms in C++. John Wiley & Sons, Inc.
4. Weiss, M. A. (2014). Data structures and algorithm analysis in C++. Pearson Education.
5. Drozdek, A. (2013). Data structures and algorithms in C++. Cengage Publications.

E-resources:

1. <https://www.theiotacademy.co/blog/data-structures-and-algorithms-in-c/>
2. https://github.com/afid18/Data_structures_and_algorithms_in_cpp
3. <https://www.udemy.com/course/introduction-to-algorithms-and-data-structures-in-c/?srsltid=AfmBOorEZlkgV7QzaEh6lqzAaKLjC-lpFU1NGgWFOHMLhOos-uDVKjCK>

	Description of CO	PO	PSO
CO1	Describe data structures and implement algorithmic solutions for complex computational problems.	--	--

	Description of CO	PO	PSO
CO2	Analyze the time complexity and efficiency of algorithms for various computing problems.	PO1(3)	PSO1(3)
CO3	Evaluate algorithmic techniques and data structures to determine their suitability for different applications.	PO3(2)	PSO2(2)
CO4	Design optimized solutions for real-world problems using appropriate algorithms and data structures.	PO2(1)	PSO1(3)

NE25C01	Advanced Internet Technologies	L	T	P	C
		3	0	0	3
Course Objective: <ul style="list-style-type: none">To provide knowledge about modern Internet technologies and applications.To enable students to design, implement, and evaluate web-based and distributed applications.To develop skills in applying security mechanisms and scalable architectures for real-world Internet-based solutions.					
Internet and Web Design: Understanding HTML and XHTML Connections, Understanding Cascading Stylesheets, Understanding JavaScript, Working with Fonts, Texts and Lists, Tables, Internal and External Links, Working with colours and Multimedia.					
Activity: Design a responsive webpage using HTML5 and CSS3.					
CSS and Dynamic websites: Understanding CSS Box Model and positioning, Navigations, creating fixed and liquid layouts, understanding Dynamic websites.					
Activity: Demonstrate RESTful APIs using HTTP methods					
Java Script Programming: Working with DOM, Java Script variables, strings and arrays, Functions and objects, Controls and loops, Responding to events, windows and frames using Un obtrusive Java script, using third party libararies, AJAX.					
Activity: Build a dynamic SPA using JavaScript.					
Emerging Internet Technologies – I: Cookies and sessions, Middleware, Sending Email, production Concerns, Persistence, Routing, Rets APIs and JSON.					
Activity: Demonstration using REST APIs and JSON.					
Emerging Internet Technologies-II: Static Content, Implementing MVC in express, Security Integrating third party APIs, Debugging, Going live, Maintenance.					
Activity: Design of simple login system with JWT authentication					
Flask web development in Internet Technologies: Basic Application structure, Templates, Databases, Email, Large Application structure, Application Programming Interfaces, Testing, Deployment.					
Activity: Build a simple web application using Flask APIs.					
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%					
Assessment Methodology: Assignments (15), Quiz (10), Virtual Demo (20), Flipped Class Room (10), Review of Gate and IES Questions (25), Project (20).					

References:

1. Brown, E. (2023). Web development with Node and Express: Leveraging the JavaScript stack (2nd ed.). O'Reilly Media.
2. Wargo, J. M. (2021). Learning progressive web apps: Building modern web apps using service workers and web APIs. Addison-Wesley Professional.
3. Meloni, J. C. (2023). HTML, CSS, and JavaScript all in one (4th ed.). Sams Publishing.
4. Grinberg, M. (2018). Flask web development: Developing web applications with Python (2nd ed.). O'Reilly Media.
5. Vemula, R. (2023). Real-time web application development. Packt Publishing.

	Description of CO	PO	PSO
CO1	Explain web technologies to create responsive and interactive web pages.	--	--
CO2	Develop dynamic web applications and third-party libraries for enhanced user experience.	PO1(3)	PSO1(3)
CO3	Integrate middleware and IoT components to build scalable and secure internet-based applications.	PO3(2)	PSO2(2)
CO4	Design and deploy full-stack applications using Flask.	PO2(1)	PSO1(3)

CP25C03	Advanced Operating Systems	L	T	P	C
		3	0	0	3
Course Objectives: <ul style="list-style-type: none">To analyze the architectures and design issues of advanced operating systems.To develop the model for process synchronization and recovery in complex environments.To evaluate algorithms for distributed coordination, resource management, fault tolerance, and security.					
Advanced Process and Thread Management: Multithreading models, thread pools, context switching, Synchronization issues and solutions: semaphores, monitors, lock-free data structures, CPU scheduling in multi-core systems Activity: CPU scheduler simulation for multicore systems.					
Memory and Resource Management in Modern OS: Virtual memory, demand paging, page replacement policies-Huge pages, NUMA-aware memory management-Resource allocation in cloud-native environments Activity: Simulate demand paging and page replacement algorithms.					
Virtualization and Containerization: Hypervisors (Type I & II), KVM, QEMU, Xen-Containers: Docker, LXC, systemd-nspawn-OS-level virtualization and namespaces Activity: Deploy and configure Docker containers with various images.					
Distributed Operating Systems and File Systems: Distributed scheduling, communication, and synchronization-Distributed file systems: NFS, GFS, HDFS-Transparency issues and fault tolerance Activity: Simulate distributed process synchronization.					
Security and Trust in Operating Systems: Access control models: DAC, MAC, RBAC-OS hardening techniques, sandboxing, SELinux, AppArmor-Secure boot, rootkit detection, trusted execution environments Activity: Implement Role-Based Access Control (RBAC) using Linux user and group permissions.					
Real-Time and Embedded Operating Systems: Real-time scheduling algorithms (EDF, RM)-POSIX RT extensions, RTOS architecture-TinyOS, FreeRTOS case studies Activity: Analyze FreeRTOS task scheduling behavior.					
Edge and Cloud OS: Future Paradigms: Serverless OS, unikernels, lightweight OS for edge computing-Mobile OS internals (Android, iOS)-OS for quantum and neuromorphic computing (intro) Activity: Analyze Android’s system architecture using emulator tools.					

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Assignments (15), Quiz (10), Virtual Demo (20), Flipped Class Room (10), Review of Gate and IES Questions (25), Project (20).

References:

1. Tanenbaum, A. S., & Bos, H. (2023). Modern operating systems. Pearson.
2. Buyya, R., et al. (2022). Content delivery networks and emerging operating systems. Springer.
3. Silberschatz, A., Galvin, P. B., & Gagne, G. (2022). Operating system concepts. Wiley.
4. Anderson, T., & Dahlin, M. (2021). Operating systems: Principles and practice. Recursive Books.
5. Arpaci-Dusseau, R. H., & Arpaci-Dusseau, A. C. (2020). Operating systems: Three easy pieces.

E-Resources:

1. Prof. Smruti Ranjan Sarangi, "Advanced Distributed Systems", IIT Delhi, NPTEL, https://onlinecourses.nptel.ac.in/noc22_cs80/preview
2. Prof. Rajiv Misra, "Cloud Computing and Distributed Systems", IIT Patna, NPTEL, <https://nptel.ac.in/courses/106104182>

	Description of CO	PO	PSO
CO1	Describe operating system concepts for memory and resource management.	--	--
CO2	Analyse virtualization and distributed OS mechanisms for scalability and performance.	PO1(3)	PSO1(3)
CO3	Evaluate OS security and resource handling strategies in diverse environments.	PO3(2)	PSO2(2)
CO4	Design innovative OS solutions using modern tools and techniques.	PO2(1)	PSO1(3)

CP25C04	Advanced Compiler Design	L	T	P	C
		3	0	0	3
Course Objectives: <ul style="list-style-type: none">To analyze the theory and principles of modern compiler design and advanced optimization techniques.To design and implement efficient front-end and back-end compiler components for programming languages.To evaluate code optimization strategies and runtime environment management in contemporary architectures.					
Intermediate Representations and Control Flow Analysis: Static single assignment (SSA) form- Context-Free Grammer (CFG) construction-dominance relations-Intermediate Representation (IR) design for functional and imperative languages-Static single assignment and def-use chains					
Activities: <ol style="list-style-type: none">Convert source code to SSA form using LLVM IR.Visualize control flow graphs from SSA using LLVM tools.					
Program Analysis and Transformations: Data flow analysis, live variable analysis, reaching definitions, Alias analysis and dependence analysis-Loop optimizations and transformations					
Activities: <ol style="list-style-type: none">Perform loop unrolling and strength reduction.Conduct live variable analysis and visualize data flow graphs.					
Advanced Optimizations and Polyhedral Compilation: Polyhedral model for loop nests-Tiling, skewing, fusion, and vectorization-Profile-guided and feedback-directed optimizations					
Activities: <ol style="list-style-type: none">Implement loop tiling and loop skewing on a matrix multiplication program.Analyze the effect on loop-intensive code with LLVM optimization flags.					
Just-in-Time (JIT) and Runtime Compilation: JIT compilation models: tracing, method-based-GraalVM architecture, Java HotSpot internals-LLVM JIT and dynamic language support					
Activities: <ol style="list-style-type: none">Develop a basic JIT-enabled interpreter with LLVM or GraalVM.Implement dynamic dispatch using LLVM JIT API.					

Machine Learning in Compiler Design: ML for phase ordering, auto-tuning, and IR prediction-Reinforcement learning for optimization passes-Dataset creation and benchmarking for compiler ML

Activities:

1. Train an ML model to predict optimization passes.
2. Use reinforcement learning for pass selection in toy compiler.

Domain-Specific Languages (DSLs) and Compiler Extensions: Designing DSLs for AI/ML, DSP, graphics-Code generation for custom accelerators-Integration with TensorFlow XLA and Halide

Activities:

1. Design and test a simple DSL grammar using ANTLR.
2. Integrate a DSL with TensorFlow XLA or Halide.

Security, Verification, and Future Trends: Secure compilation and type-safe intermediate representations-Compiler fuzzing and formal verification (e.g., CompCert)-Quantum compilers, multi-target compilers, and neuromorphic systems

Activities:

1. Use CompCert to verify compilation of simple programs.
2. Apply compiler fuzzing using tools like libFuzzer.

Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%

Assessment Methodology: Assignments (15), Quiz (10), Virtual Demo (20), Flipped Class Room (10), Review of Gate and IES Questions (25), Project (20).

References:

1. Cooper, K. D., & Torczon, L. (2023). Engineering a compiler. Morgan Kaufmann.
2. Grune, D., Bal, H. E., Jacobs, C. J. H., & Langendoen, K. G. (2012). Modern compiler design (2nd ed.). Springer.
3. Aho, A. V., Lam, M. S., Sethi, R., & Ullman, J. D. (2006). Compilers: Principles, techniques, and tools (2nd ed.). Pearson.
4. Völter, M. (2013). DSL engineering: Designing, implementing and using domain-specific languages. dslbook.org.
5. Sarda, S., & Pandey, M. (2015). LLVM essentials. Packt Publishing.

E-Resources:

1. Prof. AmeyKarkare, IIT Kanpur, "Advanced Compiler Optimizations"
Link: <https://www.cse.iitk.ac.in/users/karkare/Courses/cs738/>
2. Prof. Santanu Chattopadhyay, "Compiler Design", IIT Kharagpur
Link: https://onlinecourses.nptel.ac.in/noc21_cs07/preview

	Description of CO	PO	PSO
CO1	Explain intermediate control flow techniques in compiler design.	--	--
CO2	Apply program analysis techniques and advanced optimizations for design of compilers.	PO1(3)	PSO1(3)
CO3	Develop compiler features and machine learning techniques for optimization.	PO3(2)	PSO2(2)
CO4	Evaluate secure compilation strategies for quantum and multi-target compilation.	PO2(1)	PSO1(3)